

GEYL IN-TOWN LEAGUE RULES BASEBALL AND SOFTBALL

1. **All** teams will adhere to a bat through roster. Every player on every team must be listed on the line-up sheet. Disciplined, absent, or injured players must be listed on official line-ups and scorebooks prior to the start of the game.
2. All teams will follow the six-run rule: following the end of the play, after the run that puts a team *ahead* by six has scored, the inning shall be over. It is possible to go ahead by more than six runs if additional runners score behind the 6th run, prior to the end of the play. A team already ahead at the start of the inning, may score 6 additional runs. (Note: it may be possible for a player to bat more than one time per inning if fewer than 8 players are present for a game and this six run rule has not been met. Teams will not be penalized for having fewer players.)
3. There will be a 20 run after 4 innings mercy rule for both baseball and softball.
4. There is no stealing in any division if a team leads by 8 runs. Players attempting to steal a base while their team is leading by 8 or more runs, will be called out.
5. The maximum number of warm up pitches between innings will be 5.
6. Every player must play 1/2 the defensive innings that his/her team has played to date, when he/she is present and eligible. In the event that game time/innings may be reduced due to inclement weather, coaches should attempt to enter players effectively.
7. All divisions will adhere to free defensive substitution (with pitcher exception).
8. When a team is playing with fewer than 9 players, and that turn at bat is reached, there will NOT be an automatic out.
9. Game time is start time. If a partial team is present, the game shall begin and the partial team may "borrow" players from the opposing team for defense. There will be no forfeits unless an entire team fails to show.
10. Games shall continue until time limit, official number of innings, or the 20 run rule has been reached.
11. Every team must complete their own scorebook for every game and must be able to produce the same for inspection.
12. The Home Team scorekeeper will be considered the official scorekeeper. Both teams' scorekeepers must document innings pitched and have opposing coaches verify and sign their innings pitched at the conclusion of every game. If an unverified pitcher is challenged, the head coach will be ejected for one game. It is strongly encouraged that both teams' scorekeepers sit together.
13. Coaches and/or captains and umpires are to meet 5 minutes before game time at home plate for lineup exchange, coin toss, ground rules, and other game preliminaries.
14. Any throw that lands outside the field of play and is not put back into play will allow one base on that overthrow.
15. Games may end in a tie.
16. No player playing in a higher classification, regardless of age division, may play in any in-town division.
17. If an illegal player(s) (e.g., but not limited to: not on roster, plays in a higher class, or incorrect age) is found to be playing in a league game, the head coach will be suspended for 1 game *and* the team will NOT be eligible to participate in any State Tournament..
18. Due to insurance coverage, no official practice may take place until league issued rosters are released.
19. There is no stealing home, even on passed balls, until 12 years old age division in baseball; 12u in softball.

AGE SPECIFIC BASEBALL RULES

Contradictory rules will be resolved using the following rulebook order:

1. GEYL Handbook
 2. USSSA Bylaws
 3. Major League Rules
1. Overall innings pitched are the responsibility of both coaches to monitor on their own pitching chart. Any coach found cheating or manipulating innings pitched will be suspended for at least one game.
 2. When a team is charged with its second trip to the mound, in the same inning, to the same pitcher,

the pitcher must be removed from the pitching position for the remainder of the game. The pitcher may be moved to another defensive position.

3. layers 12 years old and younger may not wear metal spikes.
4. There is no exception for rainout and/or rescheduled games on pitching rules.
5. The pitching week is Monday through Sunday.
6. One pitch thrown from the pitcher's plate is counted as 1 inning pitched.

9, 10, and 11 year old divisions

1. Games will consist of 6 innings or 90 minutes.
2. Base paths shall be 65 feet for 9 and 10 year old divisions; 70 feet for 11 year olds.
3. Pitching distance shall be 44 feet for 9 year olds; 46 feet for 10 year olds; 50 feet for 11 year olds.
4. No balks will be called, however, coaches are encouraged to teach proper mechanics.
5. The batter may not advance on a dropped third strike.
6. The Infield Fly Rule does not apply.
7. No lead offs are allowed.
8. Stealing is only allowed after the ball crosses home plate. No stealing on ball 4. No stealing if team is ahead by 8 or more.
9. Players are allowed to pitch 2 innings per game with a mandatory 1 calendar day rest between games; 5 innings per week.

12 year old division

1. Games will consist of 6 innings or 105 minutes.
2. Base paths shall be 70 feet.
3. Pitching distance shall be 50 feet.
4. Stealing is allowed if not ahead by 8 runs.
5. Balk rules will apply with warnings at umpire's discretion.
6. Players are allowed to pitch 3 innings per game with a mandatory 1 calendar day rest between games; 5 innings per week.

13/14 year old division

1. Games will consist of 7 innings or 105 minutes.
2. Base paths shall be 80 feet.
3. Pitching distance shall be 54 feet.
4. Stealing is allowed if not ahead by 8 runs.
5. Balk rules will apply with warnings at umpire's discretion.
6. Players are allowed to pitch 3 innings per game with a mandatory 1 calendar day rest between games; 6 innings per week.